

# U6 Game Schedule and Game Day Instructions

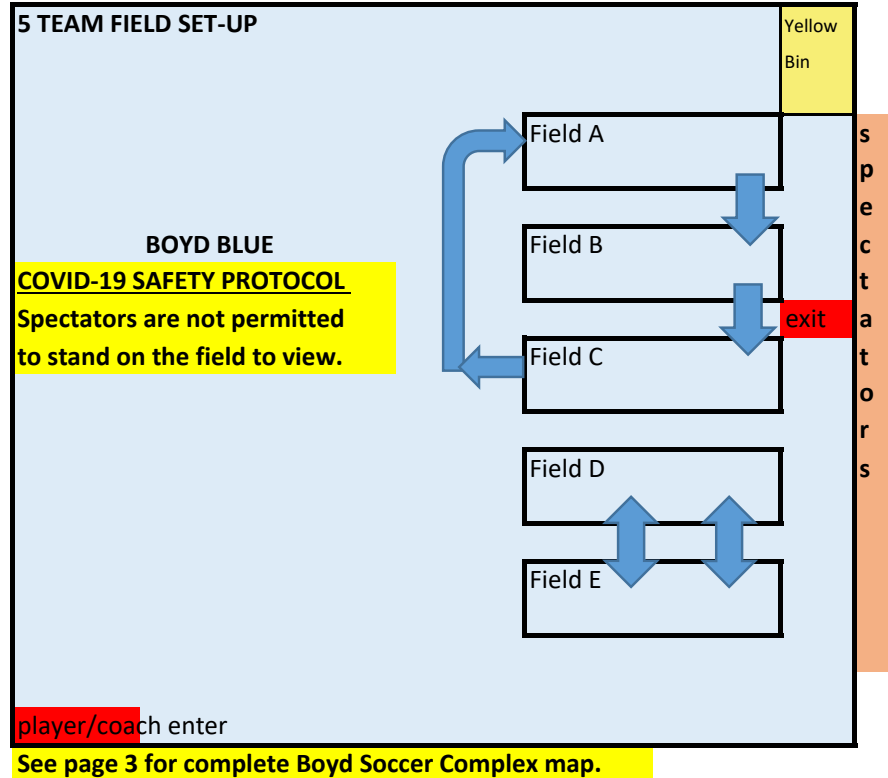
	10am-11am	10am-11am
	Field A,B,C	Field D,E
26-Sep	1,2,3	4,5
03-Oct	5,1,2	3,4
10-Oct	<b>No soccer October 10 - Thanksgiving</b>	
17-Oct	4,5,1	2,3
24-Oct	3,4,5	1,2
25-Oct	POSSIBLE PHOTO DAY - to be confirmed	
31-Oct	2,3,4	5,1
07-Nov	1,2,3	4,5
14-Nov	5,1,2	3,4
21-Nov	4,5,1	2,3
28-Nov	3,4,5	1,2
05-Dec	2,3,4	5,1
12-Dec	1,2,3	4,5
	<b>NO SOCCER Dec 14-Jan 3 - Winter Break</b>	

## U6 Teams

- Team 1 - DARK/NAVY BLUE Gonclaves/Trochtchanovitch
- Team 2 - LIGHT GREEN/BLUE de La Boursodiere/Schwartz/Siriwardana
- Team 3 - LIME/HIGHLIGHTER GREEN Chan/Fitzpatrick
- Team 4 - BLACK Hayden/Nagra
- Team 5 - SILVER GREY Schmelefske/Waithman/Waldref

## Game Day Example:

September 26  
 Team 1 @ Field A  
 Team 2 @ Field B  
 Team 3 @ Field C  
 Team 4 @ Field D  
 Team 5 @ Field E  
 Then follow game day instructions on next page.



## **U6 Game Day Instructions (for FIVE teams)**

Players on field – 3 v 3

Playing time – equal playing time for all players, sub every 2 minutes “on the fly”

Formation - Use the Triangle Formation 1-2. **THERE IS NO GOALIE.**

**Players/parent coaches enter field at designated Boyd Blue entrance, spectators proceed outside fence to spectator area.**

### **WARM-UP:**

Warm-up (5 minutes) one of your assigned game day fields. Do not warm-up on Field D if your game day field is A.

### **TEAM FORMATION:**

1. Divide your team in half, home and away. Your opponent will divide their team in half. Play two games against opponent’s two teams.

A) **THREE TEAM FORMAT:** Home teams plays all games on assigned field, "away" team travels clockwise around fields for 2 games playing other "home" teams.

B) **TWO TEAM FORMAT:** Home team stays “home”, "away" team travels across field to play opponent. 2nd game "home" teams play and "away" teams play.

2. Mix your two teams up each week.

3. Each parent coach takes a team. Parent coaches run the games.

4. Staff coaches will provide logistical support/set-up and coach development support.

### **GAME TIME:**

Two (2) 20-minute games (horn blowing will be provided)

### **"RULES":**

**Players cannot touch the ball with their hands. There will be hand/ball sanitizing pump bottles located at the field.**

**Kickoff** – all players in own half, opponents retreat 5 metres (at start of game and after goal)

**Ball out of bounds on end lines/sidelines** – coach to kick a ball back in play (no throw-ins, corner kicks or goal kicks)

**Fouls** – indirect free kick to other team for tripping, punching, kicking, tackling from behind, handball (obvious).

**Free kicks** – all indirect. Opponents retreat 5 metres. Player can dribble or pass ball to re-start game. No penalty kicks.

**Referees** – none provided, coaches act as on-field facilitators

**End of game – 3 cheers , no hi-5s. Players and coaches to leave the field through designated Boyd Blue exit.**

### **GAME COACHING:**

**POSITIVE** – Be positive at all times, give encouragement to all players including the opposition

**LET THEM PLAY** – Don’t over coach the game let the kids play

**DRIBBLE** – Encourage players to get control of the ball and dribble

**KEEP BALL ON THE GROUND** – Encourage players pass the ball on the ground over short distances, discourage players from just kicking the ball down the field

**DON’T WORRY ABOUT THE SCORE** – The score does not matter if one team is dominating the game maybe switch players around to balance out the teams, never condition the game to stop a child or team from scoring

**HAVE FUN** – Keep it fun and enjoyable at all times, be enthusiastic, energetic and positive.

