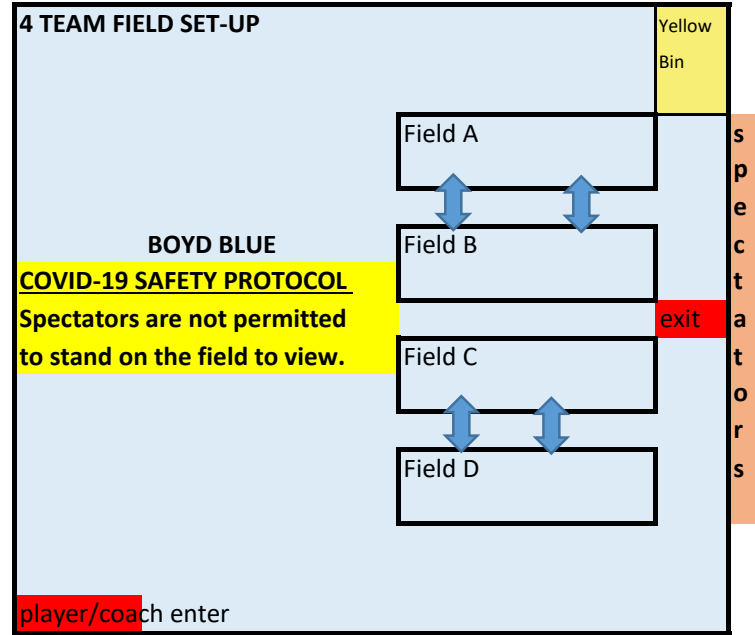


U5 Game Schedule and Game Day Instructions

	9am-10am	9am-10am
	Field A/B	Field C/D
26-Sep	1v2	3v4
03-Oct	2v4	1v 3
10-Oct	No soccer October 10 - Thanksgiving	
17-Oct	1v4	2v3
24-Oct	3v4	1v2
25-Oct	POSSIBLE PHOTO DAY - to be confirmed	
31-Oct	1v3	2v4
07-Nov	2v3	1v4
14-Nov	1v2	3v4
21-Nov	2v4	1v 3
28-Nov	1v4	2v3
05-Dec	3v4	1v2
12-Dec	1v3	2v4
	NO SOCCER Dec 14-Jan 3 - Winter Break	



See page 3 for complete Boyd Soccer Complex map.

U5 Teams

- Team 1 - Classen/Karim
- Team 2 - Pereira/Van Der Grinten
- Team 3 - Kullar/Lenahan
- Team 4 - Sandhu/Toor



U5 Game Day Instructions (for **FOUR teams)**

Players on field – 3 v 3

Playing time – equal playing time for all players, sub every 2 minutes “on the fly”

Formation - Use the Triangle Formation 1-2. **THERE IS NO GOALIE.**

Players/parent coaches enter field at designated Boyd Blue entrance, spectators proceed outside fence to spectator area.

WARM-UP:

Warm-up (5 minutes) one of your assigned game day fields. Do not warm-up on Field D if your game day fields are A/B.

TEAM FORMATION:

1. Divide your team in half, home and away. Your opponent will divide their team in half. Play two games against opponent’s two teams. One team stays “home”, “away” team travels across field to play opponent. 2nd game play opponent's other team.
2. Mix your two teams up each week.
3. Each parent coach takes a team. Parent coaches run the games.
4. Staff coaches will provide logistical support/set-up and coach development support.

GAME TIME:

Two (2) 20-minute games (horn blowing will be provided)

"RULES":

Players cannot touch the ball with their hands. There will be hand/ball sanitizing pump bottles located at the field.

Kickoff – all players in own half, opponents retreat 5 metres (at start of game and after goal)

Ball out of bounds on end lines/sidelines – coach to kick a ball back in play (no throw-ins, corner kicks or goal kicks)

Fouls – indirect free kick to other team for tripping, punching, kicking, tackling from behind, handball (obvious).

Free kicks – all indirect. Opponents retreat 5 metres. Player can dribble or pass ball to re-start game. No penalty kicks.

Referees – none provided, coaches act as on-field facilitators

End of game – 3 cheers , no hi-5s. Players and coaches to leave the field through designated Boyd Blue exit.

GAME COACHING:

POSITIVE – Be positive at all times, give encouragement to all players including the opposition

LET THEM PLAY – Don’t over coach the game let the kids play

DRIBBLE – Encourage players to get control of the ball and dribble

KEEP BALL ON THE GROUND – Encourage players pass the ball on the ground over short distances, discourage players from just kicking the ball down the field

DON’T WORRY ABOUT THE SCORE – The score does not matter if one team is dominating the game maybe switch players around to balance out the teams, never condition the game to stop a child or team from scoring

HAVE FUN – Keep it fun and enjoyable at all times, be enthusiastic, energetic and positive.

